JabberPoint problem report

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## Accessor

Class Accessor has a useless method getDemoAccessor(), can be fixed by replacing it it’s usage in JabberPoint with new DemoPresentation(). This class also contains two useless fields, fixed by removing. These changes are, in my opinion, good because they remove a few lines of code that have no purpose and free up some space with that.

## BitMapItem

Class BitmapItem has a useless constructor inside itself, fixed by removing it.

## Presentation and SlideViewerComponent

Class Presentation and class SliderViewerComponent have a weird two-sided dependency. Fixed by moving all what SlideViewerComponent needs from Presentation into it (ability to switch to different slides) so it does not have to update itself inside Presentation. Also switched every place where Presentation is needed to either use SlideViewerComponent or SlideViewerComponent.getPresentation() to fix incompatibility issues. For the same reason I had to initiate the Demo presentation inside the SlideViewerFrame instead of JabberPoint because it required the slide number to be set to zero but SlideViewerComponent, which is now responsible for it instead of Presentation, is instantiated inside SlideViewerFrame. I think making all of these changes is good, as it solves a horrible relation between Presentation and SlideViewerComponent classes.

## MenuController

Inside MenuController class, there is a massive number of fields, most of which are only used one. I fixed it by removing them as fields and directly inputting them where they were needed. In my opinion, this is a good change because these fields were only used once in one spot, which makes creating a field excessive, especially because they are just strings with the same name as their content which also makes them useless for future scalability. In this same class, I have removed an instantiation of slideViewerComponent field because it serves no use. Good to clean up code.